

# Translations

Translations can be customized for each language and module installed. To modify or insert a new translation use the method:

```
SDK::setLanguageEntry($module, $langid, $label, $newlabel);
```

*\$module* : the module name that contains the string

*\$langid* : the code of the language (e.g. "en\_us", "it\_it")

*\$label* : the label (e.g. LBL\_TASK\_TITLE)

*\$newlabel* : the translation of the label

If the label already exists for the chosen module and language, it will be replaced. As a module you can specify "APP\_STRINGS" to insert a global translation or "ALERT\_ARR" to make the translation available in JavaScript files. To load a string simultaneously in multiple languages, the method is:

```
SDK::setLanguageEntries($module, $label, $strings);
```

*\$module* : the name of the module

*\$label* : the label

*\$strings* : associative array with the translations (e.g. array("it\_it"=>str1, ...))

To remove a translation:

```
SDK::deleteLanguageEntry($module, $langid, $label = NULL);
```

*\$module* : the name of the module

*\$langid* : the code of the language

*\$label* : the label (if NULL, all the strings that match)

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